

Engine error. Last line in stack trace: CDialogHolder::operator=() +2510233 byte(s)
Files (x86)\S.T.A.L.K.E.R. - Lost Alpha1\bins\xrGame.dll

Exception Reason

XR_3DA.exe caused ACCESS_VIOLATION in module "D:\Program Files
(x86)\S.T.A.L.K.E.R. - Lost Alpha1\bins\xrGame.dll" at 0023:71067A89,
CDialogHolder::operator=() +2510233 byte(s)

Registers

EAX=00000000 EBX=00000000 ECX=00000000 EDX=00000000
ESI=00000000 EDI=6F0F3510 FLG=00010216
EBP=0041ECC0 ESP=0041ECB8 EIP=71067A89
CS=0023 DS=002B SS=002B ES=002B FS=0053 GS=0000

Stack Trace

Address	Function	File	Line	Module
0023:71067A89	CDialogHolder::operator=() +2510233 byte(s)			D:\
0023:7105E092	CDialogHolder::operator=() +2470818 byte(s)			D:\
0023:70EBD7B1	CDialogHolder::operator=() +764609 byte(s)			D:\
0023:70EB94F0	CDialogHolder::operator=() +747520 byte(s)			D:\
0023:71CA4871	lua_getinfo() +3201 byte(s)			D:\